

TronWar

Whitepaper V1.5



Introduction

TronWar is a decentralized strategic investment game based on Tron blockchain. build and develop your army, attack your enemies and get the booty of war with Tron (TRX).

The game consists of 3 Stages:

1st Stage:

The 1st part is an investment game. It's a ROI game with ~100 % profit per month. First you exchange some TRX to WarCoins , WarCoin is an in-game Tron War currency, the exchange rate of WarCoin is fixed:

1TRX = 100,000 WarCoins.

You can buy tanks, fighter jets or warships with WarCoins and each of them get you a certain percentage of profit per minute.

You can withdraw just 50% of your profits, the other 50% is for reinvest and make more

profits. You will receive profits as long as there is TRX in the game smart contract.

For each TRX that you exchange for WarCoins you get a free WarToken that is the currency for the 3rd Stage of the game.

WarToken:

WarToken is the currency used in the main game (Stage 3) that is under developing right now.

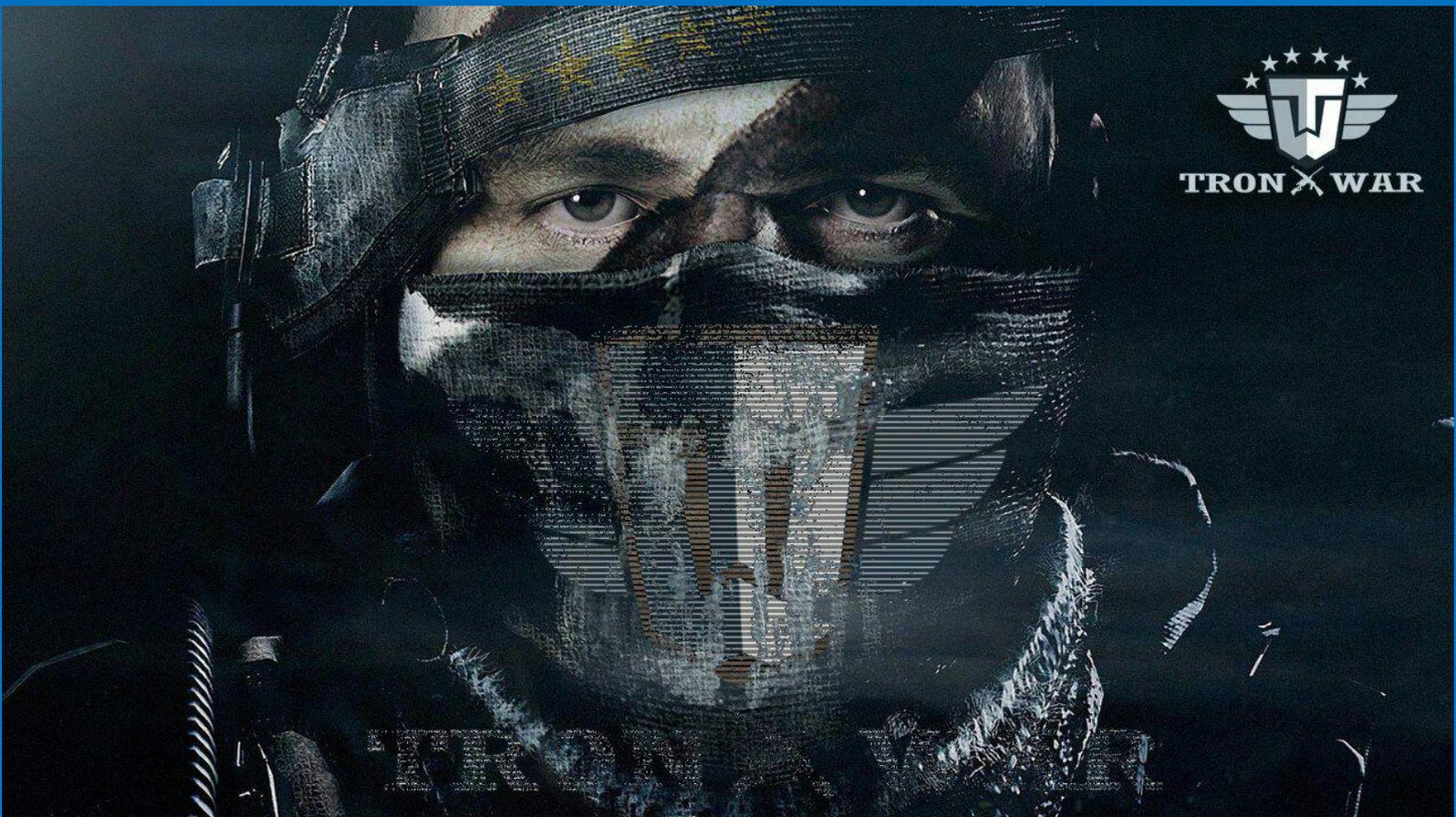
WarToken's max supply is 100 Million Tokens and it will list in TRX market in 3rd Stage.



2nd Stage:

The 2nd Stage is like 1st Stage with this difference:

- 50% profit per month.
- For each TRX that you invest you will receive 2 WarTokens.
- Investment limit in this stage is 25 Million TRX (50 Million WarTokens).
- After this stage, extra WarTokens will Burn.



3rd Stage:

The 3rd Stage is a strategic game. It's a game like Clash of Clans but decentralized, based on Tron blockchain and in the form of modern war with tanks, warships, fighter jets, Nuclear missiles and etc. It is a PVP war strategic game. In this part, the players could be able to build their army by using their WarTokens to attack each other. The winner will receive the WarTokens used by the loser to build his/her army. After winning and gaining the war booty, you can exchange your WarTokens to TRON (WarToken / TRON).



WarToken Allocation:

- 15% → team & development
- 10% → Marketing
- 25% → IEO
- 50% → 1st and 2nd stage investors

Road Map

Q2 2019: Launch TronWar 1st stage. (Done)

Q4 2019: Create TRC20 WarTokens and divide between 1st stage investors. (Done)

Q1 2020: Launch TronWar 2nd stage. (Done)

Q3 2020: Divide WarTokens between 2nd stage investors.

Q1 2021: WarToken IEO.

Q2 2021: Burn Extra WarTokens.

Q3 2021: Launch Tronwar 3rd stage.

TronWar.io